

# Learning from Execution for Semantic Parsing

Bailin Wang<sup>†</sup>, Mirella Lapata<sup>†</sup> and Ivan Titov<sup>†§</sup>

<sup>†</sup> ILCC, University of Edinburgh, <sup>§</sup> ILLC, University of Amsterdam



UNIVERSITY  
OF AMSTERDAM

## Data Example

**Domain:** Restaurant

**NL:** list all 3 star rated thai restaurants

**Program:** `SELECT restaurant WHERE star_rating = 3 AND cuisine = thai`

## Task:

Semantic parsing aims at mapping a natural language (**NL**) utterance to its corresponding executable program.

Challenges of semantic parsing:

- Current neural seq2seq parsers are **data-hungry**.
- Annotation of NL-Program pairs is very **expensive**.
- We need to do annotation for each **new domain**.

Challenges of semantic parsing:

- Current neural seq2seq parsers are **data-hungry**.
- Annotation of NL-Program pairs is very **expensive**.
- We need to do annotation for each **new domain**.

In this work, we focus on the **semi-supervised setting**.

- **No annotations** available for most utterances.
- This setting resembles a **common real-life scenario** .

# Motivating Example for Semi-Supervised Learning

## Example

**NL:** list all 3 star rated thai restaurants

Candidate Programs	Gold	Exe
SELECT restaurant WHERE star_rating = thai	X	X
SELECT restaurant WHERE cuisine > 3	X	X
SELECT restaurant WHERE star_rating = 3	X	✓
SELECT restaurant WHERE star_rating = 3 AND cuisine = thai	✓	✓

*Key Observations:*

- Not all candidate programs for an utterance make sense.
- **Executability** is a **weak yet free learning signal**.

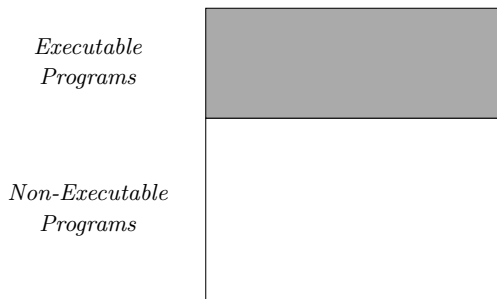
# Utilize Executability for Semi-Supervised Learning

Maximum marginal likelihood (MML):

$$\mathcal{L}_{\theta}(x) = -\log \sum_y R(y)p(y|x, \theta)$$

where  $x$ ,  $y$  denote NL and program respectively.  $R(y)$  returns 1 if  $y$  is executable; it returns 0 otherwise.

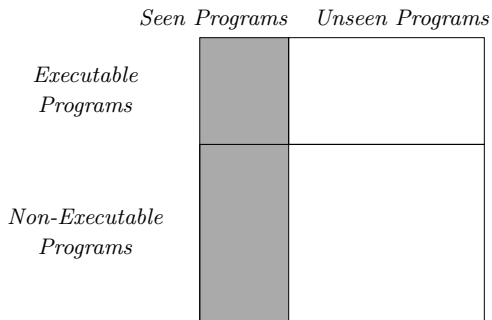
# Challenge of MML Training: Large Search Space



## Challenge:

The space of all possible programs is **exponentially large**, as well as the space of executable ones.

# Explore by Beam-Search



## Beam search:

It is typical to use beam search to explore the program space. As a result, the space can be further divided by whether a program is 'seen', i.e., retrieved by beam search.



# Search Space Divided by Executability and Beam-Search

	<i>Seen Programs</i>	<i>Unseen Programs</i>
<i>Executable Programs</i>	$P_{SE}$	$P_{UE}$
<i>Non-Executable Programs</i>	$P_{SN}$	$P_{UN}$

## Divided program space:

Beam-search can help us find a subset of executable programs ( $P_{SE}$ ), but also ignores unseen executable programs ( $P_{UE}$ ).

# Two Conventional Approximations

	<i>Seen Programs</i>	<i>Unseen Programs</i>
<i>Executable Programs</i>	<sup>*</sup> $P_{SE}$	$P_{UE}$
<i>Non-Executable Programs</i>	$P_{SN}$	$P_{UN}$

Figure: Divided program space.

\* denotes the most probable executable program  $y^*$ .

## 1. Self-Training:

$$\mathcal{L}_{ST}(x, \theta) = -\log p(y^* | x, \theta)$$

## 2. Top-K MML:

$$\mathcal{L}_{\text{top-k}}(x, \theta) = -\log \sum_{y \in P_{SE}} p(y | x, \theta)$$

# Two Conventional Approximations

	Seen Programs	Unseen Programs
Executable Programs	<sup>*</sup> $P_{SE}$	$P_{UE}$
Non-Executable Programs	$P_{SN}$	$P_{UN}$

Figure: Divided program space.

\* denotes the most probable executable program  $y^*$ .

## 1. Self-Training:

$$\mathcal{L}_{ST}(x, \theta) = -\log p(y^* | x, \theta)$$

## 2. Top-K MML:

$$\mathcal{L}_{top-k}(x, \theta) = -\log \sum_{y \in P_{SE}} p(y | x, \theta)$$

*Can we design better objectives?*

# Motivations of Our New Objectives

	<i>Seen Programs</i>	<i>Unseen Programs</i>
<i>Executable Programs</i>	$P_{SE}$	$P_{UE}$
<i>Non-Executable Programs</i>	$P_{SN}$	$P_{UN}$

- Encourage exploration of unseen executable programs.

Figure: Divided program space.

# Motivations of Our New Objectives

	<i>Seen Programs</i>	<i>Unseen Programs</i>
<i>Executable Programs</i>	$P_{SE}$	$P_{UE}$
<i>Non-Executable Programs</i>	$P_{SN}$	$P_{UN}$

- Encourage **exploration of unseen executable programs**.
- Promote **sparsity** among executable programs.

Figure: Divided program space.

# New Perspective of MML From Posterior Regularization

We assume a constrained family of distribution  $\mathcal{Q}$ : for any  $\mathbf{q} \in \mathcal{Q}$ ,

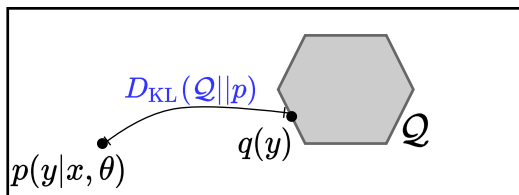
$$\mathbb{E}_{\mathbf{q}(y)}[R(y)] = 1$$

# New Perspective of MML From Posterior Regularization

We assume a constrained family of distribution  $\mathcal{Q}$ : for any  $q \in \mathcal{Q}$ ,

$$\mathbb{E}_{q(y)}[R(y)] = 1$$

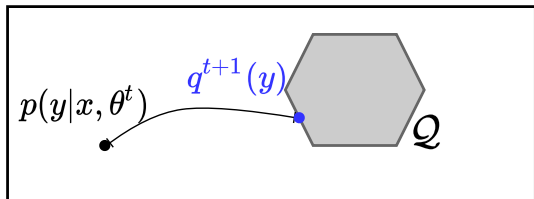
For a semantic parser  $p(y|x, \theta)$ , the objective of posterior regularization (Ganchev et al., 2010) is to penalize the KL-divergence between  $\mathcal{Q}$  and  $p$ .



where  $D_{KL}(\mathcal{Q}||p) = \min_{q \in \mathcal{Q}} D_{KL}[q(y)||p(y|x, \theta)]$ .

# EM Algorithm for Optimizing PR

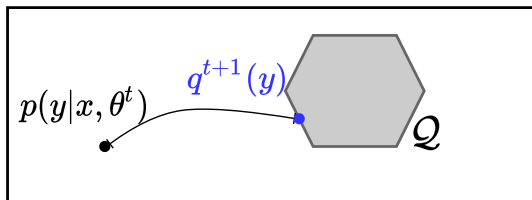
E-Step:



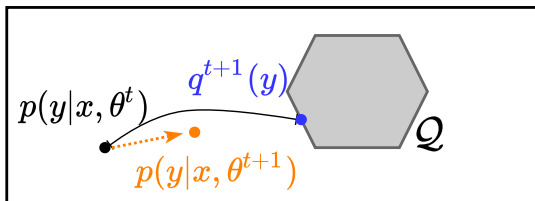


# EM Algorithm for Optimizing PR

E-Step:



M-step:



# E-Step Solution

	<i>Seen Programs</i>	<i>Unseen Programs</i>
<i>Executable Programs</i>	$P_{SE}$	$P_{UE}$
<i>Non-Executable Programs</i>	$P_{SN}$	$P_{UN}$

E-step has a closed solution:

$$q^{t+1}(y) = \begin{cases} \frac{p(y|x, \theta^t)}{p(P_{SE} \cup P_{UE})} & y \in P_{SE} \cup P_{UE} \\ 0 & \text{otherwise} \end{cases}$$

Intuitively,  $q^{t+1}(y)$  is a **renormalized version** of  $p$  over executable programs.

Figure: Divided program space.

# Connect PR with MML

Self-Training and TopK-MML can be re-interpreted as two ways of finding  $q^{t+1}(y)$  during E-step.

	<i>Seen Programs</i>	<i>Unseen Programs</i>
<i>Executable Programs</i>	$P_{SE}^*$	$P_{UE}$
<i>Non-Executable Programs</i>	$P_{SN}$	$P_{UN}$

Self-Training:

$$q_{ST}^{t+1}(y) = \begin{cases} 1 & y = y^* \\ 0 & \text{otherwise} \end{cases}$$

Top-K MML:

$$q_{top-k}^{t+1}(y) = \begin{cases} \frac{p(y|x, \theta^t)}{p(P_{SE})} & y \in P_{SE} \\ 0 & \text{otherwise} \end{cases}$$

# Gradient Descent in M-Step

$q^{t+1}(y)$  as a 'pseudo label' for optimizing  $p(y|x, \theta^t)$ .

$$\theta^{t+1} = \theta^t - \nabla_{\theta} \text{CrossEntropy}(q^{t+1}(y), p(y|x, \theta^t))$$

If we plug in the E-step solution, the gradient of the cross-entropy loss wrt. to  $\theta$  is exactly the gradient of MML wrt. to  $\theta$  !

# Gradient Descent in M-Step

$q^{t+1}(y)$  as a 'pseudo label' for optimizing  $p(y|x, \theta^t)$ .

$$\theta^{t+1} = \theta^t - \nabla_{\theta} \text{CrossEntropy}(q^{t+1}(y), p(y|x, \theta^t))$$

If we plug in the E-step solution, the gradient of the cross-entropy loss wrt. to  $\theta$  is exactly the gradient of MML wrt. to  $\theta$  !

optimize PR  $\iff$  optimize MML

# PR-based New Objective: Repulsion MML

	<i>Seen Programs</i>	<i>Unseen Programs</i>
<i>Executable Programs</i>	$P_{SE}$	$P_{UE}$
<i>Non-Executable Programs</i>	$P_{SN}$	$P_{UN}$

$$q_{\text{repulsion}}^{t+1}(y) = \begin{cases} \frac{p(y|x, \theta^t)}{1-p(P_{SN})} & y \notin P_{SN} \\ 0 & \text{otherwise} \end{cases}$$

**Intuition:** pushing away **seen non-executable programs** ( $P_{SN}$ ); shift probability mass from the black area to the grey areas.

# PR-based New Objective: Gentle MML

	Seen Programs	Unseen Programs
Executable Programs	$P_{SE}$	$P_{UE}$
Non-Executable Programs	$P_{SN}$	$P_{UN}$

$$q_{\text{gentle}}^{t+1}(y) = \begin{cases} \frac{p(P_{SE \cup SN})}{p(P_{SE})} p(y|x, \theta^t) & y \in P_{SE} \\ p(y|x, \theta^t) & y \in P_{UE} \cup P_{UN} \\ 0 & y \in P_{SN} \end{cases}$$

**Intuition:** it shifts the probability mass of seen non-executable programs ( $P_{SN}$ ) directly to seen executable programs ( $P_{SE}$ ).

# PR-based New Objective: Sparse MML

Seen Programs    Unseen Programs

Executable Programs	$P_{SE}$	$P_{UE}$
Non-Executable Programs	$P_{SN}$	$P_{UN}$

$$q_{\text{sparse}}^{t+1} = \text{SparseMax}_{y \in P_{SE}} (\log p(y|x, \theta^t))$$

**Intuition:** in most cases there is **only one or few correct programs** among all executable programs. (Also related to the low-density separation principle.)



Overnight dataset:

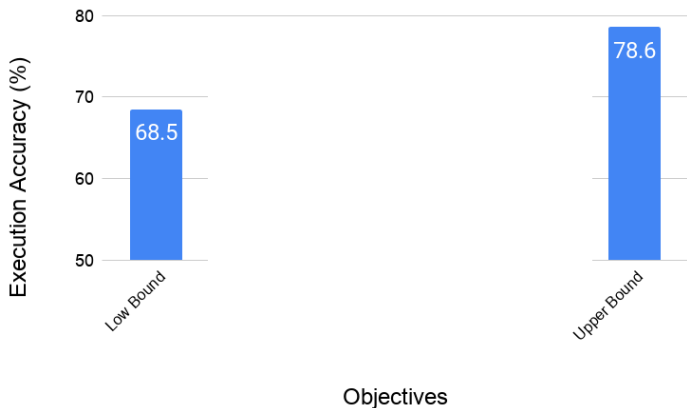
- It has eight different domains, each with labeled data

	BASKETBALL	BLOCKS	CALENDAR	HOUSING	PUBLICATIONS	RECIPES	RESTAURANTS	SOCIAL
all	1952	1995	837	941	801	1080	1657	4419

Table: Number of data in each domain.

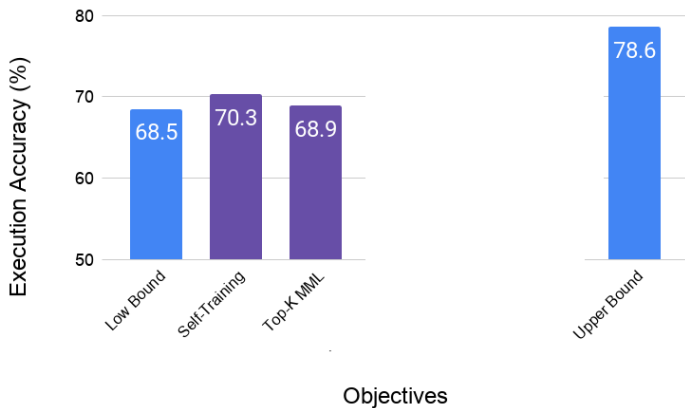
- For each domain, we simulate semi-supervised learning by sampling 30% data as labeled data and using the rest as unlabeled data.

# Results of Lower and Upper Bound



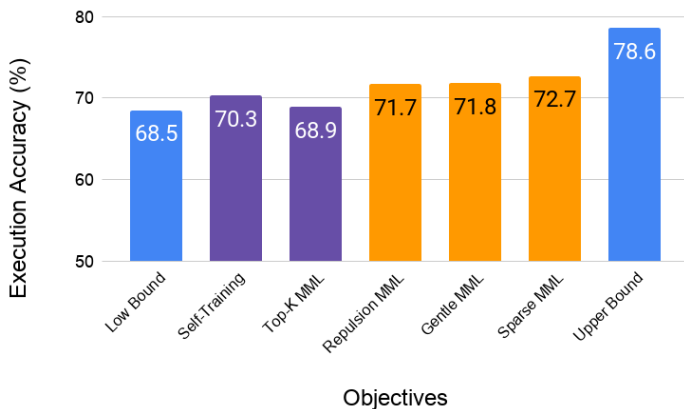
- There is a large gap between lower and upper bound.

# Results of Baselines



- Self-Training and Top-K MML perform better than the lower bound, but the gap is still large.

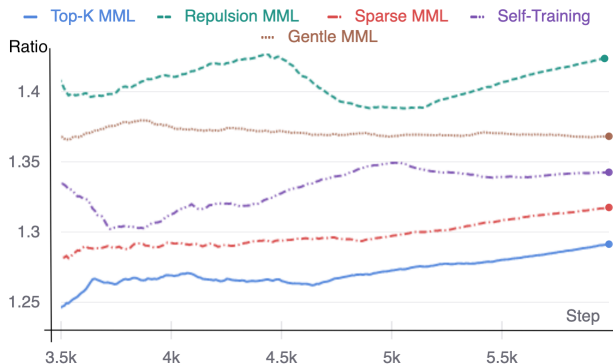
# Results of Our New Objectives



- In average accuracy, Sparse MML achieves the best performance.

# Analysis: Length Ratio

**Length Ratio:** length of programs ( $y$ ) / length of utterances ( $x$ )



- Top-K MML favors shorter programs.
- Repulsion MML and Gentle MML prefer longer programs.
- Sparse MML strikes a balance between ST and Top-K MML.

# Key Takeaways

- **Executability** can be used as weak learning signals for semi-supervised semantic parsing.
- Maximum marginal likelihood (MML) has a new interpretation from the **perspective of posterior regularization**.
- Our new objectives derived from the PR perspective can achieve **better performance** than Self-Training and TopK-MML.
- Code available at <http://github.com/berlino/tensor2struct-public>.

Thank you.

Kuzman Ganchev, Joao Graça, Jennifer Gillenwater, and Ben Taskar. 2010. Posterior regularization for structured latent variable models. *The Journal of Machine Learning Research*, 11:2001–2049.